

PHASE 5 | TEST

Iteration Plan

Round 1 findings, 5 student testers

Sample project: A food-delivery app for university students in Islamabad. The blue italic text is an example of a completed sheet.

FACILITATOR INSTRUCTION

“Review all feedback and group it into themes. Pick the top three changes, and give each an owner and a date. Decide what you will retest in the next round and with whom.”

CHANGE PLAN

Finding	Change we will make	Owner	Due
<i>Pickup code is hard to find (4 of 5)</i>	<i>Show the code on the live status screen</i>	<i>Ayesha</i>	<i>Mon</i>
<i>Nobody knows what happens on a late order</i>	<i>Add a free-cancel option after a delay</i>	<i>Usman</i>	<i>Wed</i>
<i>Group ordering requested (3 of 5)</i>	<i>Prototype a split-payment screen</i>	<i>Hira</i>	<i>Fri</i>

NEXT ROUND

- *Retest the new status screen with 5 new students.*
- *Test the free-cancel message wording with 3 students.*
- *Success measure: 4 of 5 find the pickup code in under 15 seconds.*